

	Type	L #	Hits	Search Text	DBs	Time Stamp	Comments
1	BRS	L2	37460	intensi\$6 or bright\$6 or saturat\$4) same(captur\$3 or detect\$4 or read\$3 or scan\$3 or extract\$4) same(rotat\$4 or mov\$ or skew\$4 or orientation\$2	USPA T; US-P GPUB	2004/04/02 18:53	
2	BRS	L3	1419	2 same(intensi\$6 or bright\$6 or saturat\$4) near10(freq uenc\$4 or fourier\$2)	USPA T; US-P GPUB	2004/04/02 18:53	
3	BRS	L4	39245	intensi\$6 or bright\$6 or saturat\$4) same(captur\$3 or detect\$4 or read\$3 or scan\$4 or extract\$4) same(rotat\$4 or mov\$ or skew\$4 or orientation\$2	USPA T; US-P GPUB	2004/04/02 18:53	
4	BRS	L5	1474	4 same(intensi\$6 or bright\$6 or saturat\$4) near10(freq uenc\$4 or fourier\$2)	USPA T; US-P GPUB	2004/04/02 18:54	
5	BRS	L6	499	5 same(object\$2 or imag\$3 or IC\$2 or smiconduct\$3 or chip\$2 or circuit\$2 near10(integrat\$3 or board\$3))	USPA T; US-P GPUB	2004/04/02 19:08	
6	BRS	L8	0	7 same fft	USPA T; US-P GPUB	2004/04/02 19:12	
7	BRS	L7	50	6 same(spatial\$2 near10 frequenc\$4)	USPA T; US-P GPUB	2004/04/02 19:37	
8	BRS	L10	0	7 and 9	USPA T; US-P GPUB	2004/04/02 19:40	
9	BRS	L11	31	6 same(adjust\$6 or correct\$4 near10(postion\$3 near10 frequenc\$4))	USPA T; US-P GPUB	2004/04/02 19:41	
10	BRS	L9	31	6 same(adjust\$6 or correct\$4 near10(postion\$3 or angl\$4))	USPA T; US-P GPUB	2004/04/02 20:28	

	Error Definition	Er ro rs
1		0
2		0
3		0
4		0
5		0
6		0
7		0
8		0
9		0
10		0